

Studio workshop: Pop-Up Stories

A studio based workshop led by graphic designer Clare Brewster



Tippoo's Tiger, Unknown, 1793 © Victoria and Albert Museum, London

Key Stage & Subject links:

- KS 1 & 2
- Art & Design, DT & Literacy

Summary:

Work with graphic designer, Clare Brewster in this hands on studio workshop. Visit the galleries with Clare to uncover exciting stories hiding in objects and use these as starting points to create a pop-up book. Students will be shown a range of graphic techniques and encouraged to do some creative writing to each create a page for the book inspired by what they have seen. At the end of the session, Clare will help students to put the pages together to create the overall book which you can then take back to school. This is a great creative project which encourages literacy sparking student's imagination through exploring artworks and making.

Galleries visited:

- South Asia, Room 41, Level 1

Information about the designer:

Clare Brewster has been living and working in London for over 20 years, but started life in the semi-rural county of Lincolnshire. Using old maps, atlases and other found paper and metal, Brewster creates beautiful, delicate and intricate sculptures of flowers, birds and insects.



Capturing the changing times © Clare Brewster

'My inspiration comes from nature and the urban environment in which I live. I exhibit my work nationally and internationally, showing regularly in London, other parts of the UK, USA, Australia, Switzerland, France, Germany and Italy.

NC Links: This workshop will contribute towards the following learning:

- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- The work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
- To create sketch books to record their observations and use them to review and revisit ideas

Follow up activities:

- Use the characters created in the workshop to write follow up stories. What happened when the characters broke out of the Museum and made a trip to your school?